Progression of Music Vocabulary

EYFS
The foundational elements of music that build and deepen over time: ➢ **Pulse** – the regular heartbeat of the music; the steady beat. ➢ **Rhythm** – long and short sounds or patterns that happen over the pulse; the steady beat. ➢ **Pitch** – high and low sounds. ➢ **Tempo** – the speed of the music – fast, slow or in-between. ➢ **Dynamics** – how loud or quiet music is. ➢ **Timbre** – all instruments, including voices have a certain sound quality, e.g. the trumpet has a very different sound quality to the violin. ➢ **Texture** – layers of sound working together to make music interesting to listen to. ➢ **Structure** – every piece of music has a structure, e.g. introduction, verse, chorus, ending.
Pulse, rhythm, pitch, high and low sounds, rap, sing, instrument, melody, perform, the names of the percussion instruments regularly used in class eg glockenspiel, drum, bells, woodblock.

Year 1/2		
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acoustic	layering	graphic score
accompaniment	musical elements	Improvisation
body percussion	notation	composition
call and response	ostinato	texture
chord	phrase	tuned percussion
drone	playing techniques	untuned percussion
duration	score	instruments

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Year 3/4

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Year 3		
tuned percussion	accompaniment	duration
cluster (sounds)	tuned percussion	untuned percussion
body percussion	lyrics	conductor
Call and response	notation	melodic phrase
drone	programme music	ostinati
improvise	track list	score
musical elements	round	step movement
pentatonic scale		

Year 4		
accompaniment	body percussion	call and response
conductor	duet	duration
improvise	internalise	interval
lyrics	melodic phrase	motif
musical elements	notation	ostinato/ostinati
pentatonic scale	programme music	score
rest (musical silence)	scale	

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Year 5/6		
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- ➢ **Texture** – layers of sound working together to make music interesting to listen to.
- ➢ **Structure** – every piece of music has a structure, e.g. introduction, verse, chorus, ending.

Year 5		
tuned percussion	accompaniment	duration
chord	untuned percussion	Body percussion
glockenspiel	composer	call and response
lyrics	sound effects	chord sequence
notation	melodic pattern	improvisation
orchestration	ostinati	meter (song lines)
articulation	score	phrase/phrasing
bass	accent	melody instrument
cue	attack	acoustic sound
drone	descant	balance
synthesiser	cyclical pattern	coda
expression (musicality)	timpani	decay (sound of)
harmony	ensemble	electronic music
melody	glockenspiel	graphic notation
processed sound	Jazz style	layers
round	polyrhythm	prelude
triad	rest	rondo
concerto	sampling	strong beat
word setting	unison	symphony
choral		

Year 6		
articulation	diction	enunciate
block	12-bar Blues	Bop/Scat
drum machine	effects processor	film score
special effects	theme	motif
ensemble	bass/treble clef	harmony
harmonise	improvise	improvisation
loop	the 'offbeat'	syncopation
choreograph		

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